



Sponsored by AYSO Region 274 Hilo, Hi, USA

AYSO 2024 Volcano International Soccer Tournament

Team Invitation



Hello, Coaches!

Hilo AYSO is proud to invite your team to the 2024 Volcano International Soccer Tournament.

Scope: AYSO Open International Invitational – open to AYSO teams from all Sections and Non AYSO Teams.

When: Soccerfest and Skills Challenge: June 20th 2024

Volcano International Soccer Tournament: June 21st through June 23rd, **2024**– Rain Dates N/A

Where: The tournament will be held at the Bayfront Soccer Fields in Hilo, Hawaii. There is no charge for parking. No pets are allowed at fields. Concessions & restroom facilities are available.

Who: Boys and girls AYSO and Club teams in age divisions: 19U (11v11) 18 players max. 14U (11v11) 16 players max. 12U (9v9) 13 players max, and 10U (7v7) 10 players max. All players must have been registered to play and have played in the 2023/2024 membership year. Guest players will be allowed (2 maximum in 10U, 3 maximum in 12U and 14U, and 4 maximum per team in 19U). Co-ed teams will be accepted in boys' divisions only.

What: Pool play tournament. Each team will be guaranteed 3 games (4 games on average). The top teams will advance to the medal round on Sunday afternoon. All pool play games will be as follows: (70 min. for 19U, 60 min. for 14U, 60 min for 12U, and 50 min. for 10U) while semi-finals and finals games will be (80 min. for 19U, 70 min. for 14U, 60 min. for 12U, and 50 min. for 10U).

Why: The 2024 Volcano International Soccer Tournament is being conducted as a fundraiser by Region 274 to raise funds for Field Development, Equipment, & Maintenance, and to provide Scholarship funds for youths in Region 274.

Awards: All players and 2 coaches on the 1st & 2nd place teams for divisions 10U – 19U will receive a medal. Sportsmanship awards will also be given in each division

Entry Fee, Refunds: \$350 for 10U, \$400 for 12U, \$450 for 14U, and \$500 for 19U. A full refund will be issued if the tournament is canceled and cannot be rescheduled. If a team withdraws 30 or more days before the tournament, a full refund is given. Cancellations within 30 days of the tournament will not receive a refund.

Referees All referees will be either paid or unpaid volunteer referees. Referee deposits will no longer be taken. See the form Referee Plan for more information.

A full set of tournament rules are posted on the tournament website.

Rules: The application deadline is **June 7th, 2024**. All teams will be notified within 24 hours, via TeamSnap, of completing the registration process and of their acceptance into the tournament. Teams that are not

Acceptance: accepted will be placed on the waiting list.

How: Please visit our website www.volcanotournament.com to register for the tournament, view informational documents, see suggested accommodations, and get great recommendations on beaches, snorkeling, jungle hikes, zipline adventures, helicopter tours and much much more.

Address: Tournament Registrar
Tournament Director: Josh Yamada
Volcano Tournament
PO Box 1664
Hilo, Hawaii, 96721

Information: Call: 808-557-5606
E-mail: volcano@hiloayso.org
Website: www.volcanotournament.com



Hosted by Hilo AYSO Region 274 Hilo, Hawaii, USA



2024 Volcano International Soccer Tournament **Schedule of Events**

- Thursday, June 7th, 2024:
 - **Referee Information Forms** – Those who wish to referee at the Volcano International Soccer Tournament must upload their Referee Forms into TeamSnap by June 7th, 2024.
 - **TeamSnap Registrations** – Volcano International Soccer Tournament registration applications must be completed in TeamSnap, and paid in full, by **June 7th, 2024**.
 - **Soccerfest Participation Notice** – Teams are asked to indicate whether they will be participating in the Soccerfest and Skills Challenge. Reminder emails will be sent no later than June 7th to confirm interest.
 - **Roster Lock Date** – All rosters must be set and uploaded into TeamSnap by June 7th, 2024. Roster changes will not be accepted after June 7th, 2024 without Tournament Director approval.
- Thursday, June 20th, 2024:
 - **10U and 12U Soccerfest and Skills Challenge** – The Soccerfest and Skills Challenge is open to all participating Volcano International Soccer Tournament 10U and 12U players. The 12U division will begin at 2:00 p.m. and conclude at 3:00 p.m. The 10U division will begin at 3:30 p.m. and conclude at 4:30 p.m. See the “Soccerfest and Skills Challenge” PDF found in the tournament informational packet.
 - **Soccerfest Pizza Party:** At the conclusion of the Soccerfest and Skills Challenge for each division there will be a pizza party for players, families, and volunteers. Come hang out with players and families from other teams, talk story, and enjoy the day.
- Friday, June 21st, 2024:
 - **Day one of regular games** for all pool play. All age groups, all day, from 8:00 a.m. to 7:00 p.m.
- Saturday, June 22nd, 2024:
 - **Day two of regular games** for all pool play. All age groups, all day, from 8:00 a.m. to 7:00 p.m.
- Sunday, June 23rd, 2024:
 - **Commence semi-finals, and finals games.** All semi-final and championship games will take place on Sunday.



Hosted by Hilo AYSO Region 274, Hilo, Hawaii, USA

Hilo AYSO 2024 Volcano International Soccer Tournament Tournament Rules



CATEGORY	RULE
1) JURISDICTION	<p>A. Unless otherwise noted, the current AYSO National Rules and Regulations, Section 7 and FIFA Laws of the game will be used for this tournament. The following rules are intended specifically for this tournament only.</p> <p>B. The Tournament Director will have jurisdiction over all games played. Disputes will be resolved by the end of the soccer day.</p> <p>C. Referee judgment calls are NOT subject to dispute or protest!</p> <p>D. In the event of any concern, question, or dispute the Tournament Director has the discretion to resolve the matter as they see fit. If a party in a dispute is not satisfied with the decision a protest may be submitted. See Section 22.</p>
2) FEES	<p>A. Entry fee must accompany tournament application and will be returned if application is not accepted. Fee will be paid via the TeamSnap website portal. Credit and debit cards may be used to make the payment online.</p> <p>B. Fees are: 10U - \$ 350 per team (No Referee Deposit) 12U - \$ 400 per team (No Referee Deposit) 14U - \$ 450 per team (No Referee Deposit) 19U - \$ 500 per team (No Referee Deposit)</p>
3) ACCEPTANCE	<p>A. Applications are due by June 7th, 2024</p> <p>B. Applications will be accepted on a first-come basis, based on completed TeamSnap registrations. Teams will be notified via email within 24 hours of the receipt of their applications.</p> <p>C. Teams not accepted into the tournament will be offered the opportunity to be placed on a waiting list.</p> <p>D. The primary form of communication between the Tournament and applying teams will be email and the Tournament website.</p>
4) REFUNDS	<p>A. Teams withdrawing 30 days or more before the tournament will be issued a full refund.</p> <p>B. Teams withdrawing less than 30 days before the start of the tournament will not receive a refund.</p> <p>C. If the tournament is canceled and cannot be rescheduled a full refund will be issued.</p>
5) RAINOUT/ CANCELLATION	<p>A. Should the tournament be rained out on the original date, it will not be rescheduled. Refunds will be provided as noted in sub-category 4.C above less the costs of any pre-ordered items which were not included in the registration fee. These pre-ordered items will be sent to the team.</p> <p>B. If the tournament is cancelled due to weather after partially completing and it cannot be rescheduled to be completed, refunds will be made to teams on a prorated basis, based on the number of actual games played.</p> <p>C. If the tournament cannot be held due to weather or other conditions beyond the control of the tournament hosts, then a full refund will be sent to all teams, less the cost of any pre-ordered items which were not included in the registration fee. These pre-ordered items will be sent to the team.</p>
6) PLAYERS/TEAMS	<p>A. Players on participating teams must be properly registered in AYSO or in their respective organization, and have played in the current membership year (i.e. 2023/2024). Coaches are responsible to ensure that all players meet eligibility requirements.</p> <p>B. The team roster will be verified and approved by each player's Regional Commissioner or Organization President/Registrar. Roster changes may be submitted (with the written approval of the Regional Commissioner or Organization President/Registrar). All rosters and any roster changes must be received by the Tournament Director by June 7th, 2024. There will be no roster changes allowed on tournament day.</p> <p>C. Guest Players (players from a different Region/Club from the applying team's Region/Club) will be allowed for each team division. Guest Players are required to have the approval of both the Guest Player's Regional Commissioner/Organization President and the Host Team Regional Commissioner/Organization President (see Guest Player Form). Guest player maximums per divisions are: 10U – 2 Guest Players 12U – 3 Guest Players 14U & 19U – 4 Guest Players</p> <p>D. Coed teams will be accepted; however they must play in the boy's divisions only.</p> <p>E. Divisions 19U will play 11-v-11, and there will be a roster limit of 18 players per team. Division 14U will play 11-v-11, and there will be a roster limit of 16 players per team. Division 12U will play 9-v-9, and there will be a roster limit of 13 players per team</p>

	<p>Division 10U will play 7-v-7, and there will be a roster limit of 10 players per team.</p> <p>F. <u>All players involved in the tournament must play at least half of each game.</u> Violation of these player rules exposes a team to protest and renders them subject to forfeiture of game and possible disqualification at the discretion of the Tournament Director. A player's participation in half of each game may occur on the field, in the goal, or some combination of both.</p> <p>G. Depending upon the division, players may be limited to the amount of time they are placed at the goal keeper position.</p> <ol style="list-style-type: none"> 10U division – A team member may not play goal keeper for more than one quarter per game. 12U division – A team member may not play goal keeper for more than two quarters per game. 14U and 19U division – No limit to the number of quarters the goal keeper position may be played. <p>H. Goal keepers in the 10U, 12U, and 14U divisions cannot be switched at any time other than at the quarter and halftime breaks, at the completion of a tie game leading to overtime, or by the referee due to an injury. The switching of goal keepers in the 10U, 12U, and 14U divisions during penalty kicks, free kicks, or corner kicks is prohibited. The switching of goal keepers in the 19U divisions is allowed during any break in the game.</p>
7) COACHES	<p>A. Each team is limited to one Head Coach and one Assistant Coach only (must have two coaches). These coaches must both be provided in the TeamSnap registration form.</p> <p>B. Each coach must have a current season volunteer application on file with AYSO or their respective Organization or League. Additionally, coaches must have a certification or license number allowing them to coach at the level of their team. All AYSO coaches must have a cleared background check on file with their region as well have taken both the SafeSport and Concussion Course within the last 12 months.</p> <p>C. Both Head Coach and Assistant Coach must have Certifications as follows: 8U: AYSO 8U Certification or higher / USSF Grassroots 4v4 License or higher 10U: AYSO 10U Certification or higher / USSF Grassroots 7v7 License or higher 12U: AYSO 12U Certification or higher / USSF Grassroots 9v9 License or higher 14U: AYSO Intermediate Certification or higher / USSF Grassroots 11v11 License or higher 19U: AYSO Advanced Certification or higher / USSF E License or higher</p> <p>D. Coaches are expected to set the example for their team in exhibiting proper AYSO behavior and Kids Zone behavior. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee.</p>
8) REFEREES	<p>A. Referees will either be <u>paid</u> or unpaid <u>volunteers</u>. <u>Referee deposits will no longer be taken.</u> If a referee wishes to participate in the tournament they have the option to be paid directly for they games they work, have their payment be directed to a particular team or club, or volunteer their time to the host regions (Hilo AYSO)</p> <p>B. All referee applications must be submitted by June 7th, 2024 and be completed in full. Applications not completed in full and submitted by the due date may not be accepted.</p> <p>C. Every referee must be AYSO or USSF certified. Game assignments will be dependent upon the certification level and experience of the referee.</p> <p>D. Only the diagonal system of control will be used to referee the games.</p> <p>E. Referees for 8U games must be AYSO Regional Certification or higher / USSF Grassroots License or higher. Referees for 10U games must be AYSO Regional Certification or higher / USSF Grassroots License or higher. Referees for 12U games must be AYSO Regional Certification or higher / USSF Grassroots License or higher. Referees for 14U games must be AYSO Regional Certification or higher / USSF Grassroots License or higher. Referees for 19U games must be AYSO Regional Certification or higher / USSF Grassroots License or higher.</p> <p>F. Youth referees (center referees) must be at least 2 years older than the age group they are refereeing.</p> <p>G. All referees must be in full Uniform as defined by AYSO and USSF, including the Referee Badge. Referees not in uniform will not be permitted to referee games but their referee payment for the assignment may be forfeited.</p> <p>H. If all assignments are successfully completed the referee payment will be made as instructed by the referee on the Referee Form.</p> <p>I. Referees are expected to check in at the Referee Station at least 30 minutes prior to their assigned game. Failure to appear on time may result in a replacement referee crew being assigned to the field. Once a replacement crew has been assigned, they will have priority and the original crew must report to the Referee station for alternative assignment.</p> <p>J. Referees will be expected to uphold the tournament rules, AYSO guidelines and FIFA laws. Any failure of the referee to uphold these rules may be cause for dismissal from the tournament, and place any referee payments earned to that point in jeopardy.</p>

	<p>K. Referee payments will be distributed within 10 days of the tournament based upon the number, position, and division of the games worked.</p> <p>L. The pool play payment breakdown for referee assignments is: 10U: Center Referee - \$20 Assistant Referee - \$10.00 12U: Center Referee - \$30 Assistant Referee - \$15.00 14U: Center Referee - \$35 Assistant Referee - \$18.00 19U: Center Referee - \$45 Assistant Referee - \$23.00</p> <p>M. The semi-finals and finals payment breakdown for referee assignments is: 10U: Center Referee - \$25 Assistant Referee - \$15.00 12U: Center Referee - \$35 Assistant Referee - \$20.00 14U: Center Referee - \$40 Assistant Referee - \$23.00 19U: Center Referee - \$55 Assistant Referee - \$33.00</p>															
9) FIELDS	<p>A. All fields will be set up and taken down by the tournament staff.</p> <p>B. Trash cans will be provided at each field. Teams will be expected to clean up all trash in their area before leaving.</p> <p>C. Please observe the following Facility Use Rules while attending the tournament; use designated parking areas only. No parking on any grassy area.</p>															
10) CHECK-IN	<p>A. <u>Teams, inclusive of all players and coaches, must check in 1 hour prior to their first game.</u></p> <p>B. Each coach or team representative must have their team roster in hand during team check in.</p> <p>A. Late arriving players must be escorted to the check-in station by a team official and be cleared by the Tournament Staff before participating in any games.</p>															
11) TOURNAMENT FORMAT	<p>A. This is a pool-play tournament. Each age division will be bracketed into playing pools</p> <p>B. Each team will play a minimum of 3 games (4 games on average) during the tournament. Where there are sufficient teams, divisions will also be separated into multiple competition flights.</p> <p>C. Teams will advance from qualifying pools based on pool play standings points. Number of teams advancing per pool will be determined by the number of pools in the division.</p>															
13) TOURNAMENT GAMES	<p>A. Pool play games will consist of 20 to 40 minute halves depending on the age division (see chart below) with a ten minute half time. There will be a running clock during the match including substitutions. Games will expect to end on time, and may be shortened if they started late. Pool play games may end in a tie.</p> <p>B. Championship games will be full length for that division (see chart below). Championship games will be played until there is a winner (see Medal Round rules below).</p> <p>C. Game duration shall be as follows:</p> <table><tr><td>Division</td><td>Pool Play</td><td>Semi Final & Final Rounds</td></tr><tr><td>10U:</td><td>25 minute running half</td><td>25 minute running half</td></tr><tr><td>12U:</td><td>30 minute running half</td><td>30 minute running half</td></tr><tr><td>14U:</td><td>30 minute running half</td><td>35 minute running half</td></tr><tr><td>19U:</td><td>35 minute running half</td><td>40 minute running half</td></tr></table> <p>D. Pool play, semi-finals, and final rounds will be played on a running clock each half. The game will be stopped approximately in the middle of each half for a two minute water break. The clock will not stop during this break. At the end of the first half a halftime break will occur for 10 minutes. At the end of the half time break the second half will begin.</p> <p>E. The “home” team will be the first team or top team listed on the game schedule and will be responsible for providing the game ball. Spectators must remain on the side of the field designated for their team. The visiting team will change jerseys or wear pinnies in the event of a color conflict with the home team. If any questions, the referee will determine whether this is necessary.</p> <p>F. There will be no warming up on the field. Teams must warm up prior to taking the field. As soon as the previous game has ended, teams must clear the field and the teams for the next game must take their places.</p>	Division	Pool Play	Semi Final & Final Rounds	10U:	25 minute running half	25 minute running half	12U:	30 minute running half	30 minute running half	14U:	30 minute running half	35 minute running half	19U:	35 minute running half	40 minute running half
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19U:	35 minute running half	40 minute running half														

	<p>G. FORFEITS: Teams must check in with the referee at their assigned field at least 20 minutes prior to the start of the game. There will be a ten-minute grace period at the start of the game for a team to take the field before a forfeit is declared. The score for a forfeit match will be 3-0 for the remaining team (See STANDINGS for the points to be awarded). For 10U division teams, there is a minimum of 5 players on the field to continue a game. For 12U the minimum number is 7 players. For all other divisions, there must be a minimum of 9 players to continue a game. If a team cannot field the minimum number of players, the game will be abandoned and a forfeit will be declared.</p> <p>H. SUSPENDED GAMES: The Tournament Committee may determine to end matches early if field schedule is behind due to game delays, interference, or if weather conditions provide unsafe conditions; and may distribute awards according to games played and points. The Tournament Committee will determine the outcome of any single game which is terminated prematurely (due to inclement weather, participant injury, or interference by outside party, etc.).</p> <p>I. ABANDONED GAMES: if any pool play games cannot be played due to circumstances beyond the control of the tournament, the final standings of the pool will be determined by applying the Winning Percentage formula (Total Points Earned in all Game Played divided by Total Points Possible for the Number of Games Played) to each team in the pool. Note. This does not apply to games which were shortened due to late a late start. Only the Tournament Director or designee can declare a game to be abandoned or not played.</p>														
14) SUBSTITUTIONS	<p>A. Substitutions shall be allowed approximately mid-way through each half for divisions 10U through 14U and will be recorded on the game cards by the referee. Substitutions may occur at any break in the game for the 19U division and will be recorded on the game cards by the referee</p> <p>B. All substitutions must be approved and recognized by the referee. Substitutions may be made for injured players; however, they may not return until the beginning of the next quarter and will be considered as having played the current quarter (exception: an injured player not replaced may return to play at any time with the referee's permission).</p> <p>G. Substitutions in all overtime periods of medal round matches will be at the beginning of the periods only.</p>														
15) TOURNAMENT STANDINGS	<p>A. Team standings for 10U-19U determined by the following point system:</p> <table> <tr><td>WIN</td><td>= 8 points</td></tr> <tr><td>TIE</td><td>= 3 points</td></tr> <tr><td>LOSS</td><td>= 0 points</td></tr> <tr><td>SHUTOUT</td><td>= 1 point (for an earned shutout, including a 0-0 tie)</td></tr> <tr><td>SPORTSMANSHIP</td><td>= 1 point (must obtain a sportsmanship score of 26 or higher)</td></tr> <tr><td>FORFEIT</td><td>= 10 points (scored as a 1-0 win including shutout point and sportsmanship point)</td></tr> <tr><td>MAXIMUM POINTS</td><td>= 10 points (8 points for a win, 1 point for a shutout, 1 point for sportsmanship)</td></tr> </table> <p>B. TWO YELLOW CARDS OR ONE RED CARD WILL RESULT IN THE LOSS OF THE SPORTSMANSHIP POINT.</p> <p>C. (The referee team will rate sportsmanship and assign points based on categories on the back of the game card)</p> <p>D. 10U – 19U: Ties will be recorded as such in pool play</p> <p>E. Tie breaker in 10U-19U at the end of pool play will be determined as follows:</p> <ol style="list-style-type: none"> Head to head competition Goal differential (total goals scored less total goals allowed, maximum 3 goal differential per game) Goals allowed (maximum 3 per game) Goals scored (maximum 3 per game) Sportsmanship points Coin toss <p>F. 10U – 19U teams will be graded for sportsmanship by the referee teams on categories listed on the back of the game card. Coaches should familiarize themselves with the categories and share this information with players and supporters. Game Cards will be distributed to teams prior to the tournament. Teams will be graded on all pool games. There will be an overall Sportsmanship Award for both Boys and Girls Divisions.</p>	WIN	= 8 points	TIE	= 3 points	LOSS	= 0 points	SHUTOUT	= 1 point (for an earned shutout, including a 0-0 tie)	SPORTSMANSHIP	= 1 point (must obtain a sportsmanship score of 26 or higher)	FORFEIT	= 10 points (scored as a 1-0 win including shutout point and sportsmanship point)	MAXIMUM POINTS	= 10 points (8 points for a win, 1 point for a shutout, 1 point for sportsmanship)
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16) SPORTSMANSHIP POINT	<p>A. On the back of every 2024 Volcano International Soccer Tournament game card are the sportsmanship categories players, coaches, and spectators. Next to each category are two boxes: "Yes" and "No". After the game is completed the center referee will evaluate the behavior of the players, coaches, and spectators and determine whether these three groups demonstrated sportsmanship. If the referee determines that two or more of the three categories did not demonstrate sportsmanship, this point will not be included in the game point total.</p> <p>B. Forfeiture of a game will result in the loss of the sportsmanship point.</p> <p>C. A team that has a red card issued to a player, coach, or spectator associated with the team, will lose the sportsmanship point.</p> <p>D. A breakdown of the sportsmanship categories may be found in the Sportsmanship Point Agreement.</p>														

17) TOURNAMENT ADVANCEMENTS	<p>A. Pool winners (and in some cases wildcard teams) will advance to medal round play.</p> <p>B. Teams will play semi-final and/or championship final matches, depending on the number of teams in each pool and the format of play for that flight.</p>
18) TOURNAMENT MEDAL-ROUNDS OVERTIME FORMAT	<p>A. 10U and 12U medal round matches ending in a tie will have two full overtime periods of three minutes in length with teams changing field direction after the first three minute period. In these matches, if still tied after overtime play, the game shall be decided by FIFA kicks from the penalty mark.</p> <p>B. 14U and 19U medal round matches ending in a tie will have two full overtime periods of five minutes in length with teams changing field direction after the first five minute period. In these matches, if still tied after overtime play, the game shall be decided by FIFA kicks from the penalty mark.</p>
19) TOURNAMENT AWARDS	<p>A. Medals will be presented to coaches and players from the first-place and second-place teams in all divisions and to the sportsmanship winner of these divisions.</p>
20) CONDUCT	<p>A. All Coaches will be expected to set a positive example for the team, and will be held responsible for the actions of their team including spectators. All spectators must remain behind the control line and between the 18-yard lines. Two coaches maximum per team, and they must remain in the marked coaching area (within ten yards either way from midfield).</p> <p>B. At the conclusion of each match, the referees will indicate on the reverse of the game cards any point deductions for poor sportsmanship. Point deductions will be used as tie-breakers should that become necessary. Referees will be required to complete a game misconduct report for <u>all</u> misconducts during the game, as well as any incidents of interference by spectators.</p> <p>C. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game. Any player sent off (red carded) must immediately leave the vicinity of the game (under supervision of their parent or Safe Haven-certified adult), and may not return to the field of play during the current game, including for the post-game handshake, and may not be substituted for, and is suspended from participation in the next game. There will be penalty point deductions for all send-offs (see Standings rules).</p> <p>D. Any violent conduct red card or ejection will result in that player/coach/spectator being barred from the remainder of the tournament.</p> <p>E. If it is determined that an ineligible player has participated in a game, the team will forfeit all games in which that player participated illegally. Furthermore, if it is determined that the coach knowingly played a player illegally, that coach will be barred from further participation in the tournament.</p> <p>F. It is mandatory to play a scheduled game. If it is determined that a coach willfully fails to have his team participate in a scheduled game, the coach will be dismissed from the tournament and the incident will be reported to the respective Regional Commissioner or Organization President/Registrar.</p> <p>G. All conduct problems will be reported to the respective Regional Commissioner or Organization President/Registrar.</p> <p>H. All serious incidents will be reported to the respective Regional Commissioner as well as Area, Section and National Office parties or appropriate Organization Official.</p>
21) MEDICAL/FIRST AID	<p>A. There will be a First Aid station at the main tent where participants may receive ice, etc. for minor injuries.</p> <p>B. There will be a roving first aid response staff member to respond to injuries on the field. Field Monitors will communicate via radio to call the first aid staffer to the field where first aid is requested.</p> <p>C. If an injury is serious, the first aid staffer or Safety Director will have a mobile phone to call 911 for emergency response.</p> <p>D. Directions to the nearest hospital/urgent care center will be available at the First Aid station.</p>
22) UNIFORMS/SAFETY	<p>A. All AYSO players must wear the approved AYSO uniform only. All players on the same team must wear matching uniforms (goalkeeper excepted – may have a different jersey – for AYSO, the logo is recommended but not required).</p> <p>B. Each player's uniform must be marked with a permanently-affixed unique number that matches the uniform number on the Game Card, and may not exchange numbered jerseys with any other player during the game including the goalkeeper.</p> <p>C. Garments may be worn under the uniform (i.e. long sleeves, etc.) during inclement weather, however the match referee will be the judge of what should be allowed or not.</p> <p>D. No player will be allowed to participate in any game with any type of cast or splint. Removal of any type of cast or splint at the field or surrounding area in order to participate shall disqualify the team member from participation.</p> <p>E. AYSO will not prohibit the use of knee braces by players in AYSO events and programs providing that the brace is adequately covered and padded in the judgment of the referee, so as to eliminate the possibility of its causing injury to the other players on the field.</p>
23) PROTESTS	<p>A. Protests will be considered only for the following reasons:</p>

	<p>B. An ineligible player has played.</p> <p>C. One or more registered player(s), present and in uniform, has not played the required one half of the game (except for illness or injury as recorded by the game referee).</p> <p>D. All protests must be presented in writing to the Tournament Director within 1/2 hour of the completion of the game.</p> <p>E. All protests will be heard by a Protest Committee of at least three persons selected by the Tournament Director. In all cases, the members of the Protest Committee will be unrelated to either team involved in the protest. <u>All protest decisions are final.</u></p> <p>F. Referee judgment calls are <u>final</u> and are not grounds for nor subject to protest or dispute.</p>																								
24) RULES INTERPRETATION	A. The Tournament Director retains the right to interpret and apply the tournament rules to the optimum benefit of all tournament participants. The Tournament Director does not have the right to interpret the Laws of the Game and AYSO Modification to the Laws of the Games unless they are the appropriate "Director of Referee Instruction"																								
25) SPORTSMANSHIP COMPETITION	<p>A. In addition to competing to be the overall winner of the tournament, teams will be competing to be the Best Sportsmanship Team. There will be a Sportsmanship Winner in each age division, as well as an Overall Best Sportsmanship Team for the team with the highest overall sportsmanship points in the tournament.</p> <p>B. A more detailed explanation of the Sportsmanship competition will be provided to referees and teams in a separate handout.</p> <p>C. At the conclusion of each game, Referees will score players, coaches and team spectators in different categories.</p> <p>D. The Winners will be announced at the end of Pool Play.</p>																								
26) PLAYER AGE CUTOFF	<p>The Volcano International Soccer Tournament has adopted the age cutoff date of December 31st as mandated by US Soccer. The year the player was born will determine the division to which they may participate. Please see the table below.</p> <table> <tr> <th><u>Year Born</u></th><th><u>Division</u></th></tr> <tr> <td>2015</td><td>- 10U Division</td></tr> <tr> <td>2014</td><td>- 10U Division</td></tr> <tr> <td>2013</td><td>- 12U Division</td></tr> <tr> <td>2012</td><td>- 12U Division</td></tr> <tr> <td>2011</td><td>- 14U Division</td></tr> <tr> <td>2010</td><td>- 14U Division</td></tr> <tr> <td>2009</td><td>- 19U Division</td></tr> <tr> <td>2008</td><td>- 19U Division</td></tr> <tr> <td>2007</td><td>- 19U Division</td></tr> <tr> <td>2006</td><td>- 19U Division</td></tr> <tr> <td>2005</td><td>- 19U Division</td></tr> </table>	<u>Year Born</u>	<u>Division</u>	2015	- 10U Division	2014	- 10U Division	2013	- 12U Division	2012	- 12U Division	2011	- 14U Division	2010	- 14U Division	2009	- 19U Division	2008	- 19U Division	2007	- 19U Division	2006	- 19U Division	2005	- 19U Division
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2024 Volcano International Soccer Tournament

Sportsmanship Point Agreement



Tournament Participants,

One of the core values of AYSO is a respect for fellow players, family members, coaches, and referees. Demonstrating sportsmanship during the tournament is how we all are able to express this respect for one another. Sportsmanship can vary in the manner it is expressed, whether it be a player helping another whom is down, parents cheering on an opponent, or everyone thanking a referee. The demonstration of respect is at the heart of them all. The Volcano International Soccer Tournament would like to thank everyone for their participation in this event and for making sportsmanship a focus of both this weekend and going forward.

On the back of every 2024 Volcano International Soccer Tournament game card will be three rows of sportsmanship categories: players, coaches, and spectators. Next to each category will be two check mark columns: "Yes" and "No". At the completion of the game the center referee will determine whether or not each of these three groups of individuals demonstrated sportsmanship before, during, and after the game. A team that receives less than two, of a possible three check marks in the "Yes" column, will not receive a sportsmanship point in their overall scoring.

During the course of the game behavior by a player, coach (head, assistant, or substitute), or associated spectator not consistent with the policies of AYSO and the Volcano International Soccer Tournament may affect the team's "Sportsmanship Score" for that game. A player, coach, or associated spectator receiving a red card will automatically result in the loss of a sportsmanship point. Additionally, forfeiture of a game will automatically result in the loss of a sportsmanship point.

The Volcano International Soccer Tournament uses a point system to determine standings and placement into the semi-finals and finals games. The point scoring for each game is as such:

Points For a Win: 8

Points For a Tie: 3

Points For a Shutout: 1

Points For Sportsmanship: 1

The maximum points a team can secure in a game is 10 points. The loss of the sportsmanship point can ultimately be the difference between a team moving on into the semi-finals games or not. The Volcano International Soccer Tournament encourages players, coaches, and spectators to demonstrate sportsmanship before, during, and after the game; for the purpose keeping their sportsmanship point, but more importantly to show the type of character and behavior we expect of ourselves and those around us.

This information may also be found in the tournament Rules and Regulations.

The criteria a center referee will use in determining whether a player(s), coach, or spectator demonstrated sportsmanship before, during, and after the game can be found below.

Players

Respect for Teammates and Coaches

Cooperate with teammates and coaches (no arguing, negative comments, etc.) Concentrate on best efforts, team play and encouraging teammates.

Respect for Opponents

Treat opponents with respect. Win with humility and grace; accept defeat with dignity. Shake hands and make positive comments at end of game.

Respect for Officials

Respect referee calls and decisions in actions and words. Thank referee/field monitors at end of game.

Respect for the Game

Know and play by the Laws of the Game (no free kick infringement, time wasting, etc.). Play with skill rather than with undue force. Follows uniform code. Clean team area before departing.

Coaches

Respect for Players

Encourage and support players' best and fair efforts. ONLY positive, instructional and encouraging comments. Allow players to play and think for themselves. Maximize playing opportunities for all.

Respect for Opponents

Acknowledge good plays. Maintain and encourage sporting behavior of self, supporters and players through words and actions. Win with humility and grace; accept defeat with dignity. Congratulate and thank opposing team and coaches at game end.

Respect for Officials

Respect referee calls and decisions. Encourage players and spectators to respect referee calls and decisions. Remain in team area unless asked onto the field by the referee. Cooperate with Volcano International Soccer Tournament officials.

Respect for the Game

Know and encourage playing by the Laws of the Game. Players are organized and ready to play, including substitutions. Encourage self-control and fair play of players.

Spectators and Supporters

Respect for Players and Coaches

Cheer positively for efforts of both teams. Encourage teamwork and fair play at all times. Support coach decisions with silence or positive comments. No coaching of players – let the coaches coach.

Respect for Officials

Respect referee calls and decisions. Cooperate with Volcano International Soccer Tournament officials. Remain in designated spectator areas.

Respect for the Game

Maintain self-control and decorum at all times. Acknowledge that soccer is a GAME and that best efforts of all are to be applauded. Show by actions and words that the purpose of the Volcano International Soccer Tournament is understood, respected and supported.



Sponsored by Hilo AYSO Region 274 Hilo, Hawaii, USA



2024 Volcano International Soccer Tournament

Soccerfest & Skills Challenge

We would like to invite all boys and girls in the 10U and 12U age groups to participate in our Soccerfest and Skills Challenge. The Soccerfest and Skills Challenge is a fun way to get to know others your age, build camaraderie, and begin the bonds that are formed at this tournament. The Volcano International Soccer tournament will hold the Soccerfest and Skills Challenge on Thursday, June 20th, 2024. The Soccerfest and Skills Challenge will consist of approximately six skills challenges for which the winners will win a prize.

Following the Skill Challenge players will group together into mixed teams of the same gender for a few "friendly games". Teams for the "friendlies" will be created by mixing players of different regions/teams together. The friendlies give participants a chance to play with individuals from other towns, islands, and states. In between the games teams are encouraged to hang out and get to know one another.

Competition in the Soccerfest and Skills Challenge is open to all players in the 10U and 12U divisions entered in the Volcano International Soccer Tournament. Individuals who are not registered in the Volcano International Soccer Tournament, but who are covered by an umbrella insurance program through a sports organization, are also eligible to enter this competition.

12U Team Formation and Games: Registration will begin at 1:30 p.m. Participants in the 12U division should check in at the main tent at the Bayfront Soccer Fields. Groups will be formed and players will begin the Skills Challenge at 2:00 p.m. The Soccerfest and Skills Challenge for the 12U divisions will conclude at approximately 3:00 p.m.

10U Team Formation and Games: Registration will begin at 3:00 p.m. Participants in the 10U division should check in at the main tent at the Bayfront Soccer Fields. Groups will be formed and players will begin the Skills Challenge at 3:30 p.m. The Soccerfest and Skills Challenge for the 10U divisions will conclude at approximately 4:30 p.m.

Players participating in the Soccerfest and Skills Challenge are requested to:

- Wear loose fitting clothing and appropriate soccer attire (soccer shoes, socks, shin guards).
- Not wear earrings, watches, bracelets or necklaces.
- Bring plenty of water for the event.

**** Registration for the Soccerfest and Skills Challenge will be on site with no pre-registration necessary ***



Sponsored by AYSO Region 274, Hilo, Hawaii, USA

AYSO 2024 Volcano International Soccer Tournament Referee Plan



The following are guidelines that the Volcano International Soccer Tournament will apply for referees in our 2024 tournament:

Referee Types and Payment Structure	<p>A. Referees for the 2024 Volcano International Soccer Tournament will fall into one of two categories: <u>Paid Referees</u> or unpaid <u>Volunteer Referees</u>. Referee deposits and deposit crew referees are no longer be used by the Volcano International Soccer Tournament.</p> <p>B. The pool play payment structure for paid referees is as follows: 10U: Center Referee - \$20 Assistant Referee - \$10 12U: Center Referee - \$30 Assistant Referee - \$15 14U: Center Referee - \$35 Assistant Referee - \$18 19U: Center Referee - \$45 Assistant Referee - \$23</p> <p>C. The <u>semi-finals</u> and <u>finals</u> payment structure for paid referees is as follows 10U: Center Referee - \$25 Assistant Referee - \$15 12U: Center Referee - \$35 Assistant Referee - \$20 14U: Center Referee - \$40 Assistant Referee - \$23 19U: Center Referee - \$55 Assistant Referee - \$33</p> <p>D. Upon completion of the tournament <u>Paid Referees</u> will be paid by the tournament for the assignments the referee completed. Payments will be based upon the number and type of the assignment worked. Payments will be made within 10 days after the tournament has completed.</p> <p>E. <u>Volunteer Referees</u> may elect to donate their completed assignments to a team, region or club. Additionally, referees may also elect to donate their completed assignments to Hilo AYSO Region 274 (Tournament Host) in lieu of being paid directly. These funds go towards helping Hilo AYSO provide youth soccer to the East Hawaii community.</p> <p>F. Those looking to referee at the tournament <u>MUST</u> complete (in full with signatures) the Referee Information Form by June 7th, 2024. If approved by Volcano International Soccer Tournament Referee Administrator, the referee will be notified and placed in the referee tournament schedule.</p>
Qualification Requirements	<p>A. Each AYSO or USSF referee must possess a current AYSO Certification or USSF License ID number and have completed SafeSport.</p> <p>B. Each referee must be versed in the Laws of the Game, including current law changes and capable of applying the laws according to the spirit of the game.</p> <p>C. Youth referees will only be allowed if they are not a player in the tournament.</p>
Uniform Requirement	<p>A. All referees must be in full Uniform as defined by AYSO and USSF, including appropriate Badge.</p> <p>B. The green uniform will be considered the primary color of referee uniform for this tournament. The referee crew will be expected to change to an alternate color in case of conflict with either of the teams' uniforms.</p> <p>C. Referees not in uniform will not be permitted to referee games.</p>
Competency Requirements	<p>A. Referees will be assigned to games as follows: 8U: AYSO Regional Badge or higher / USSF Grassroots License or higher 10U: AYSO Regional Badge or higher / USSF Grassroots License or higher 12U: AYSO Regional Badge or higher / USSF Grassroots License or higher 14U: AYSO Regional Badge or higher / USSF Grassroots License or higher 16U & 19U: AYSO Regional Badge or higher / USSF Grassroots License or higher Any exceptions must have the prior written approval of the All American Referee Administrator.</p> <p>B. Every effort will be made to assign referees to neutral games at their level of competency or below.</p>

Tournament Rules	<p>A. Referees will be expected to familiarize themselves with and uphold the tournament rules, AYSO guidelines and FIFA laws. Any failure of the referee to uphold these rules may be cause for dismissal from the tournament, and will place a team's referee deposit refund in jeopardy.</p> <p>B. Only the diagonal system of control will be used.</p>
	<p>C. Referees will be expected to fill out the game cards and to keep track of substitutions.</p> <p>D. Referees will be expected to note on the back of the game cards and to fill out misconduct reports immediately after the game in which a misconduct (caution and/or send-off) was issued to a player or coach, or if there were spectator interference problems, or any other action that merits a report.</p> <p>E. Referees will be expected to turn in all completed game cards and misconduct reports to the Field Monitor immediately after each game.</p> <p>F. Referees will be expected to complete a Sportsmanship Form to evaluate the sportsmanship level of each team involved.</p>
Referee Schedules	<p>A. Referee schedules will be emailed to referees no later than two days prior to the tournament. Assignments will take into account requested time or date blocks provided by referees. Referees are expected to fulfill their assignments based upon the information they provide on the Referee Availability Form.</p>
Use of Local Referees	<p>A. Additional referees will be provided by the host region, including from the surrounding Regions and Areas to ensure all games are covered by qualified referees.</p>
Referee Check-In	<p>A. All referees will be expected to check in at the Referee Station upon their arrival at the tournament, to register and to collect their Referee Voucher.</p> <p>B. At check-in, each referee team will be provided with a summarized set of tournament rules that they will be expected to administer.</p> <p>C. Referees are expected to check in at the Referee Station at least 40 minutes prior to their assigned game. Failure to appear on time may result in a replacement referee assigned to the field. Once a replacement referee has been assigned, they will have priority and the original referee and must report to the Referee station for alternative assignment.</p>
Referee Mementos , Food, and Drinks	<p>A. Paid and Volunteer Referees will be provided chilled water and snacks at the Referee Station.</p> <p>B. Participating referees will receive a flipping coin as a memento to thank them for their contribution.</p> <p>C. Volunteer referees assigned to two or more games a day will be paid a \$25 stipend to assist in covering their expenses of food and travel. This payment will be distributed within 10 days of the completion of the tournament.</p>
Address:	<p>Those interested in serving as a Paid or Volunteer Referee may email completed forms to:</p> <p>Tournament Director: Josh Yamada</p> <p>Email Address: volcano@hiloayso.org</p>
Contact Information:	<p>Questions regarding referee requirements should be directed to:</p> <p>Call Daison Carriaga (808) 896-9069</p> <p>Email: refadmin@hiloayso.org</p> <p>Website: www.volcanotournament.com</p>